

SWAN CHALLENGE 2024

JUDGES DETAILS PER SKATER

WOMEN FREE SKATING GOLD I FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Alicia AUDIBERT	GBR	2	32.81	9.44	23.37	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		1.10	-0.22	-3	-2	-1								0.88
2	1F+1Lo+1T		1.40	-0.02	-1	0	0								1.38
3	StSq1		1.80	-0.36	-2	-2	-2								1.44
4	2S		1.30	-0.43	-4	-3	-3								0.87
5	CCoSpB		1.70	-0.40	-3	-3	-1								1.30
6	1Lz+1A+SEQ		1.87	x 0.00	0	0	0								1.87
7	FSSp		0.00	0.00	-	-	-								0.00
8	1F!	!	0.55	x -0.05	-1	0	-2								0.50
9	CSSpBV		1.20	0.00	0	0	0								1.20
			10.92												9.44
Program Components				Factor											
Composition				2.67	2.25	3.00	3.25					2.83			
Presentation				2.67	2.25	3.25	3.25					2.92			
Skating Skills				2.67	2.75	3.25	3.00					3.00			
Judges Total Program Component Score (factored)														23.37	

Deductions:

0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Camilla FAVERO	ITA	1	28.48	7.45	22.03	-1.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1Lz+1A+SEQ		1.70	-0.04	0	0	-1								1.66
2	1A	F	1.10	-0.55	-5	-5	-5								0.55
3	1F+1Lo+1T		1.40	0.02	1	0	0								1.42
4	StSqB		1.50	-0.35	-2	-2	-3								1.15
5	FCSp		0.00	0.00	-	-	-								0.00
6	1Lz		0.60	-0.06	-1	-1	-1								0.54
7	1F!	!	0.55	x -0.07	-1	-1	-2								0.48
8	CCoSp		0.00	0.00	-	-	-								0.00
9	SSp2		1.60	0.05	1	0	0								1.65
			8.45												7.45
Program Components				Factor											
Composition				2.67	2.50	2.75	2.75					2.67			
Presentation				2.67	2.50	3.00	2.75					2.75			
Skating Skills				2.67	3.00	3.00	2.50					2.83			
Judges Total Program Component Score (factored)														22.03	

Deductions: Falls

-1.00 (1)

-1.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
x	Credit for highlight distribution, base value multiplied by 1.1			!	Not clear edge	F	Fall